

## Target GPS-coordinates Calculation Protocol

(Baudrate 115200, 8, 1, N, little-endian)

### 1. Mode settings command (hex): (just send one time to gimbal)

AA 55 0F 31 FF. Blue byte is mode byte, the definitions are as follow:

Byte0	AA	Frame header1
Byte1	55	Frame header2
Byte2	0F	SET ID
Byte3 Mode byte	Bit0: OSD display position type 0: display UAV GPS-coordinates on OSD 1: display Target GPS-coordinates on OSD Bit1~bit2: reserved Bit3: output OUTx data to RJ45 Net port (just for T serial that with Net port) 0: gimbal RJ45 Net port do not output OUTx data. 1: gimbal RJ45 Net port output OUTx data.(OUT1 ~OUT4, optional) Bit4: output OUTx data to serial port (all serial) 0: gimbal serial port do not output OUTx data. 1: gimbal serial port output OUTx data.(OUT1 ~OUT4 , optional) Bit5~7: OUTx data 000: OUT1 format; 001: OUT2 format; 010: OUT3 format; 011: OUT4 format;	
Byte4	FF	Frame end

Command examples:

- 1.1) AA 55 0F 71 FF. Display target GPS-coordinates, serial port of gimbal output OUT4 data.
- 1.2) AA 55 0F 59 FF. Display target GPS-coordinates, serial port and RJ45 output OUT3 data.
- 1.3) AA 55 0F 30 FF. Display UAV GPS-coordinates, serial port of gimbal output OUT2 data.
- 1.4) AA 55 0F 11 FF. Display target GPS-coordinates, serial port of gimbal output OUT1 data.
- 1.5) AA 55 0F 79 FF. Display target GPS-coordinates, RJ45 of gimbal output OUT4 data.
- 1.6) AA 55 0F 01 FF. Display target GPS-coordinates, do not output data. (**default settings**)

### 2) Important attentions :

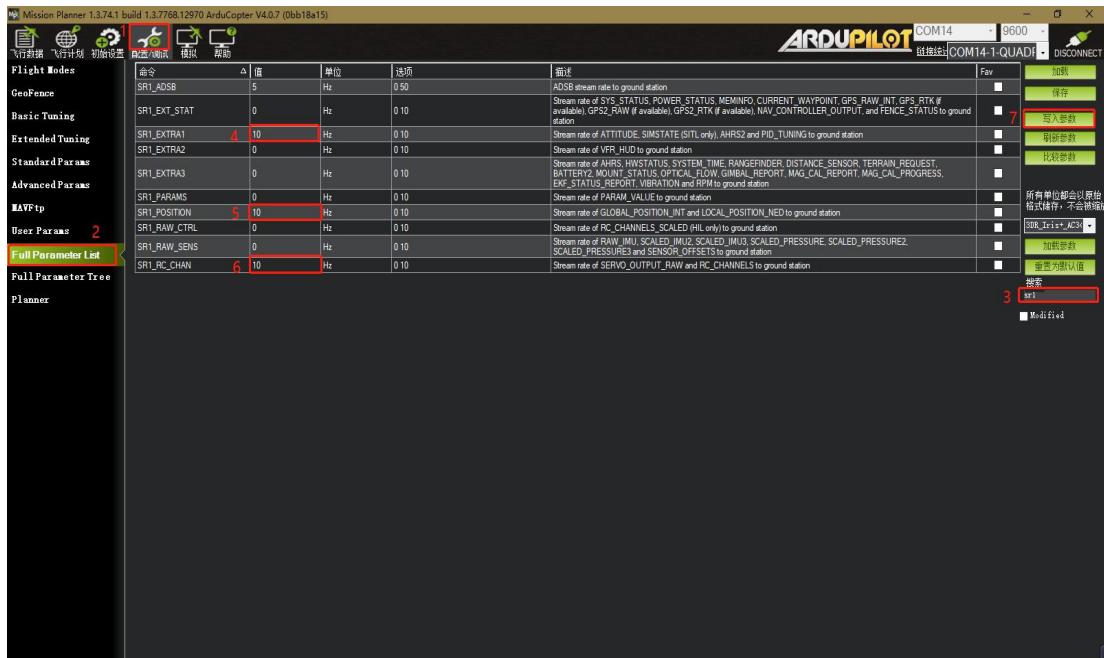
- 2.1) For models with LRF, Target GPS-coordinates is calculated by Laser Ranger Finder data.
- 2.2) For models without LRF. Target GPS-coordinates is calculated by UAV relative altitude -altitude above ground, If target and take-off point of UAV are in the same horizontal plane, the Target GPS-coordinates calculation result is basically accurate; Otherwise, the error will increase with the height error.
- 2.3) Headings of gimbal (yaw 0 degree, home position) and UAV should be same direction.
- 2.4) Gimbal need get following data for Target GPS-coordinates calculation:
  - 2.4.1) Vehicle heading (yaw angle,0.00...359.99 degrees.north is 0.00)
  - 2.4.2) Vehicle latitude and longitude.
  - 2.4.3) Vehicle Ground X Speed,Ground Y Speed,Ground Z Speed.(optional)



### 3) How to connect gimbal to Pixhawk for calculation (APM,PIX4).

3.1) set output messages. connect TELEMr port of flight controller to serial port of gimbal, make sure baud-rate of flight controller is 115200,8,1,none, gimbal need get following Messages from flight controller for target GPS-coordinates calculation.

Set SRx\_EXTRA1 10hz and SRx\_POSITION 10hz. x is Telem port number of FC, for example, if use telem1,just set SR1\_EXTRA1 10hz and SR1\_POSITION 10hz are enough for target GPS-coordinates calculation. (as following image, item4, item5)



3.2) Extended reading, how does gimbal parse mavlink messages for attitude, position,time and RC\_channels.

- Gimbal get ATTITUDE(SRx\_EXTRA1) and POSITION (SRx\_POSITION) from FC for target GPS-coordinates calculation.

(<https://mavlink.io/en/messages/common.html#ATTITUDE>)

#### ATTITUDE ( #30 )

[Message] The attitude in the aeronautical frame (right-handed, Z-down, X-front, Y-right).

Field Name	Type	Units	Description
time_boot_ms	uint32_t	ms	Timestamp (time since system boot).
roll	float	rad	Roll angle (-pi..+pi)
pitch	float	rad	Pitch angle (-pi..+pi)
yaw	float	rad	Yaw angle (-pi..+pi)
rollspeed	float	rad/s	Roll angular speed
pitchspeed	float	rad/s	Pitch angular speed
yawspeed	float	rad/s	Yaw angular speed

([https://mavlink.io/en/messages/common.html#GLOBAL\\_POSITION\\_INT](https://mavlink.io/en/messages/common.html#GLOBAL_POSITION_INT))

#### GLOBAL\_POSITION\_INT ( #33 )

[Message] The filtered global position (e.g. fused GPS and accelerometers). The position is in GPS-frame (right-handed, Z-up). It is designed as scaled integer message since the resolution of float is not sufficient.

Field Name	Type	Units	Description
time_boot_ms	uint32_t	ms	Timestamp (time since system boot).
lat	int32_t	degE7	Latitude, expressed
lon	int32_t	degE7	Longitude, expressed
alt	int32_t	mm	Altitude (MSL). Note that virtually all GPS modules provide both WGS84 and MSL.
relative_alt	int32_t	mm	Altitude above ground
vx	int16_t	cm/s	Ground X Speed (Latitude, positive north)
vy	int16_t	cm/s	Ground Y Speed (Longitude, positive east)
vz	int16_t	cm/s	Ground Z Speed (Altitude, positive down)
hdg	uint16_t	cdeg	Vehicle heading (yaw angle), 0.0..359.99 degrees. If unknown, set to: UINT16_MAX



- Gimbal get time from message SYSTEM\_TIME (SRx\_EXTRA3).  
([https://mavlink.io/en/messages/common.html#SYSTEM\\_TIME](https://mavlink.io/en/messages/common.html#SYSTEM_TIME))

### SYSTEM\_TIME (#2)

[Message] The system time is the time of the master clock, typically the computer clock of the main onboard computer.

Field Name	Type	Units	Description
time_unix_usec	uint64_t	us	Timestamp (UNIX epoch time).
time_boot_ms	uint32_t	ms	Timestamp (time since system boot).

- Gimbal get PWM value of RC\_IN signal from message RC\_CHANNELS(SRx\_RC\_CHN).  
([https://mavlink.io/en/messages/common.html#RC\\_CHANNELS](https://mavlink.io/en/messages/common.html#RC_CHANNELS))

### RC\_CHANNELS (#65)

[Message] The PPM values of the RC channels received. The standard PPM modulation is as follows: 1000 microseconds: 0%, 2000 microseconds: 100%. A value of UINT16\_MAX implies the channel is unused. Individual receivers/transmitters might violate this specification.

Field Name	Type	Units	Description
time_boot_ms	uint32_t	ms	Timestamp (time since system boot).
chancount	uint8_t		Total number of RC channels being received. This can be larger than 18, indicating that more channels are available but not given in this message. This value should be 0 when no RC channels are available.
chan1_raw	uint16_t	us	RC channel 1 value.
chan2_raw	uint16_t	us	RC channel 2 value.
chan3_raw	uint16_t	us	RC channel 3 value.
chan4_raw	uint16_t	us	RC channel 4 value.
chan5_raw	uint16_t	us	RC channel 5 value.
chan6_raw	uint16_t	us	RC channel 6 value.
chan7_raw	uint16_t	us	RC channel 7 value.
chan8_raw	uint16_t	us	RC channel 8 value.
chan9_raw	uint16_t	us	RC channel 9 value.
chan10_raw	uint16_t	us	RC channel 10 value.
chan11_raw	uint16_t	us	RC channel 11 value.
chan12_raw	uint16_t	us	RC channel 12 value.
chan13_raw	uint16_t	us	RC channel 13 value.
chan14_raw	uint16_t	us	RC channel 14 value.
chan15_raw	uint16_t	us	RC channel 15 value.
chan16_raw	uint16_t	us	RC channel 16 value.
chan17_raw	uint16_t	us	RC channel 17 value.
chan18_raw	uint16_t	us	RC channel 18 value.
rssi	uint8_t		Receive signal strength indicator in device-dependent units/scale. Values: [0-254], UINT8_MAX: invalid/unknown.

## 4) Viewpro private protocol for target GPS-coordinate calculation.

Gimbal can parse input data, IN1 data or IN2 data for Target GPS-coordinates calculation, details as 4.1

Gimbal can output data OUT1 data , or OUT2 data , or OUT3 data , or OUT4 data as settings ,details as 4.2

4.1) Incoming command format: Gimbal get ATTITUDE and POSITION of UAV. Input data Select IN1 or IN2. (or IN3 for test)

### 4.1.1) IN1 packet format

input data without speed information (User serial port send to Gimbal)

byte 0: 0xF9      uint8      frame header  
Byte 1: 0xFB      uint8      command ID  
Byte 2~byte3:      uint16      year;  
Byte 4:      uint8      mon;



Byte 5:	uint8	day;
Byte 6:	uint8	hour;
Byte 7:	uint8	min;
Byte 8:	uint8	sec;
Byte9 ~ byte12:	float	UAV roll; /*< Roll angle (rad, -pi..+pi)*/
Byte13~ byte16:	float	UAV pitch; /*< Pitch angle (rad, -pi..+pi)*/
Byte17 ~ byte20:	float	UAV yaw; /*< Yaw angle (rad, -pi..+pi)*/
Byte21~byte24:	int32	UAV latitude; /*<Latitude (WGS84, in degrees * 1E7*/
Byte25 ~ byte28:	int32	UAV longitude; /*< Longitude (WGS84 in degrees * 1E7*/
Byte29~byte32	int32	UAV alt; /*< [mm] Altitude (MSL)*/
Byte 33:	uint8	checksum = sum from byte0 to byte 32.

#### 4.1.2) IN2 command

input data with speed information (NOTE: speed data format should be same as mavlink MSG):

#33 GLOBAL\_POSITION\_INT.)(User serial port send to Gimbal)

byte 0: 0xF9	uint8	frame header
Byte 1: 0xFC	uint8	command ID
Byte 2~byte3:	uint16	year;
Byte 4:	uint8	mon;
Byte 5:	uint8	day;
Byte 6:	uint8	hour;
Byte 7:	uint8	min;
Byte 8:	uint8	sec;
Byte9 ~ byte12:	float	UAV roll; /*< Roll angle (rad, -pi..+pi)*/
Byte13~ byte16:	float	UAV pitch; /*< Pitch angle (rad, -pi..+pi)*/
Byte17 ~ byte20:	float	UAV yaw; /*< Yaw angle (rad, -pi..+pi)*/
Byte21~byte24:	int32	UAV latitude; /*< Latitude (WGS84, in degrees * 1E7*)
Byte25 ~ byte28:	int32	UAV longitude; /*< Longitude (WGS84 in degrees * 1E7*)
Byte29~byte32	int32	UAV altitude; /*< [mm] Altitude (MSL)*/
Byte33~byte34	int16	vx cm/s Ground X Speed (Latitude, positive north)
Byte35~byte36	int16	vy cm/s Ground Y Speed (Longitude, positive east)
Byte37~byte38	int16	vz cm/s Ground Z Speed (Altitude, positive down)
Byte39	uint8	checksum (sum of byte0~byte38, mod 256)

For example: F9 FC E5 07 08 07 11 1B 3A 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 07 5C C8 0D  
07 45 6D 43 F8 2A 00 00 00 00 00 00 00 00 00 00 00 00 AC

#### 4.1.2) IN3 command(input LRF distance just for test)

Input data with speed information and LRF test data (NOTE: speed data format should be same as mavlink MSG: #33 GLOBAL\_POSITION\_INT.) (User serial port send to Gimbal)(this IN3 command can be used for test)

byte 0: 0xF9	uint8	frame header
Byte 1: 0xFC	uint8	command ID
Byte 2:	uint8	year; //0x15 + 2000 = 2021

byte3:	0xFF	uint8	IN3 flag
Byte 4:		uint8	mon;
Byte 5:		uint8	day;
Byte 6:		uint8	hour;
Byte 7:		uint8	min;
Byte 8:		uint8	sec;
Byte9 ~ byte12:		uint32	<b>LRF distance; /* expressed as * 1000 (millimeters)*/</b>
Byte13~ byte16:		int32	UAV pitch; /*< Pitch angle in degrees * 1E3*/
Byte17 ~ byte20:		int32	UAV yaw; /*< Yaw angle in degrees * 1E3*/
Byte21~byte24:		int32	UAV latitude; /*< Latitude (WGS84, in degrees * 1E7*/
Byte25 ~ byte28:		int32	UAV longitude; /*< Longitude (WGS84 in degrees * 1E7*/
Byte29~byte32		int32	UAV alt; /*< [mm] Altitude (MSL)*/
Byte33~byte34	int16	vx	cm/s Ground X Speed (Latitude, positive north)
Byte35~byte36	int16	vy	cm/s Ground Y Speed (Longitude, positive east)
Byte37~byte38	int16	vz	cm/s Ground Z Speed (Altitude, positive down)
Byte39	uint8	checksum	(sum of byte0~byte38, mod 256)

#### 4.2) Outgoing Command: gimbal output data. out1~out4, optional,

##### 4.2.1) Out1 data ( Gimbal output data to user serial port, set command AA 55 0F 11 FF)

byte 0:	0xFE	uint8	frame header
Byte 1:	0xFB	uint8	command ID
Byte2 ~byte5		float	gimbal_pitch_angle; /*degree*/
Byte6 ~byte9		float	gimbal_yaw_angle; /*degree*/
Byte10 ~ byte13		float	distance (laser range finder data); /*m*/
Byte14 ~ byte 17	int32		Target_pos_lon; /*< Longitude (WGS84, in degrees * 1E7*/
Byte18~byte 21	int32		Target_pos_lat; /*< Latitude (WGS84, in degrees * 1E7*/
Byte22	uint8		checksum = sum from byte0 to byte 21

Feedback example:

FE FB 00 00 D8 41 00 00 80 41 00 00 00 00 1E E9 9C 2F 35 66 23 04 67

##### 4.2.2) Out2 data:( Gimbal output data to user serial port ,set command AA 55 0F 31 FF)

Byte 0:	0xFE	Header
Byte 1:	0XFC	CMD ID
Byte 2~byte3:	uint16	year;
Byte 4:	uint8	month;
Byte 5:	uint8	day;
Byte 6:	uint8	hour;
Byte 7:	uint8	minutes;
Byte 8:	uint8	second;
Byte9~byte10:	uint16	Zoom position value;
Byte11~byte14:	float	Gimbal ENC Roll; /*< Pitch angle (rad, -pi..+pi)*/
Byte15~byte18:	float	Gimbal ENC Pitch; /*< Pitch angle (rad, -pi..+pi)*/
Byte19~byte22:	float	Gimbal ENC Yaw; /*< YAW angle (rad, -pi..+pi)*/
Byte23~byte26:	float	Laser ranger finder data; /* unit : meter
Byte27~byte30:	float	UAV Rollrad; /*< Pitch angle (rad, -pi..+pi)*/



Byte31~byte34:	float	UAV Pitchrad; /*< Pitch angle (rad, -pi..+pi)*/
Byte35~byte38:	float	UAV YawRad; /*< YAW angle (rad, -pi..+pi)*/
Byte39:~byte42:	int32	UAV alt; /*< [mm] Altitude (MSL)*/
Byte43~byte50:	double	UAVlatrad; /*< Latitude */
Byte51~byte58:	double	UAVlonrad; /*< Longitude */
Byte59~byte66:	double	Target lat rad; /*(rad, -pi..+pi)*/
Byte67~byte74:	double	Target lon rad; /*(rad, -pi..+pi)*/
Byte75:	uint8	checksum= sum (byte0...byte74) mod 256

Totally 76 bytes, checksum is lower 8 bit of the sum of first 75 bytes.

Example: FE FC E3 07 08 15 07 16 00 60 26 00 00 00 00 3A 46 F1 3E 35 FA 8E 3E 00 00 00 00  
CD CC 4C 3E CD CC 4C 3F 00 00 00 3F B0 BF FF 9C BB 70 46 A3 03 BF 3F 18 23 12 39 7F  
4E F6 3F 1C 52 6C 9A 65 05 BF 3F 60 FA E1 FA 9A 4E F6 3F A7

#### 4.2.3) Out3 data : ( Gimbal output data to user serial port ,set command AA 55 0F 51 FF)

Byte 0:	0xFE	Header
Byte 1:	0XFD	CMD ID
Byte 2~byte3:	uint16	year;
Byte 4:	uint8	month;
Byte 5:	uint8	day;
Byte 6:	uint8	hour;
Byte 7:	uint8	minutes;
Byte 8:	uint8	second;
Byte9~byte10:	uint16	Zoom position value;
Byte11~byte14:	float	Gimbal Roll; /*< Pitch angle (rad, -pi..+pi)*/
Byte15~byte18:	float	Gimbal Pitch; /*< Pitch angle (rad, -pi..+pi)*/
Byte19~byte22:	float	Gimbal Yaw; /*< YAW angle (rad, -pi..+pi)*/
Byte23~byte26:	float	Laser ranger finder data; /* unit : meter
Byte27~byte30:	float	UAV Roll; /*< Pitch angle (rad, -pi..+pi)*/
Byte31~byte34:	float	UAV Pitch; /*< Pitch angle (rad, -pi..+pi)*/
Byte35~byte38:	float	UAV Yaw; /*< YAW angle (rad, -pi..+pi)*/
Byte39:~byte42:	int32	UAV alt; /*< [mm] Altitude (MSL)*/
Byte43~byte46:	int32	UAV latitude ; /*< Latitude (WGS84, in degrees * 1E7*)
Byte47~byte50:	int32	UAV longitude; /*< Longitude (WGS84, in degrees * 1E7*)
Byte51~byte54:	int32	Target latitude ; /*< Latitude (WGS84, in degrees * 1E7*)
Byte55~byte58:	int32	Target longitude; /*< Longitude (WGS84, in degrees * 1E7*)
Byte59:	uint8	checksum= sum (byte0...byte58) mod 256

Totally 60 bytes, checksum is lower 8 bit of the sum of all 59 bytes.

For example: FE FD E5 07 02 05 0D 13 31 00 00 00 00 00 50 77 56 BD C2 B8 32 3F 7C 00  
00  
DE 40 F9 40 4C

#### 4.2.4) Out4 data ( Gimbal output data to user serial port ,set command AA 55 0F 71 FF)

Byte 0:	0xFE	Header
Byte 1:	0XFD	CMD ID



Byte 2: uint8 year; //if 21 means + 2000 = 2021  
Byte3: 0xFF flag  
Byte 4: uint8 month;  
Byte 5: uint8 day;  
Byte 6: uint8 hour;  
Byte 7: uint8 minutes;  
Byte 8: uint8 second;  
Byte9~byte10: uint16 Zoom position value;  
Byte11~byte14: int32 Gimbal Roll; /\*< Roll angle in degrees \* 1E3\*/  
Byte15~byte18: int32 Gimbal Pitch; /\*< Pitch angle in degrees \* 1E3\*/  
Byte19~byte22: int32 Gimbal Yaw; /\*< YAW angle in degrees \* 1E3\*/  
Byte23~byte26: uint32 Laser ranger finder data; /\*expressed as \* 1000 (millimeters)\*/  
Byte27~byte30: int32 Target alt; /\*< [mm] Altitude (MSL)\*/  
Byte31~byte34: int32 UAV Pitch; /\*< Pitch angle in degrees \* 1E3 \*/  
Byte35~byte38: int32 UAV Yaw; /\*< YAW angle in degrees \* 1E3 \*/  
Byte39:~byte42: int32 UAV alt; /\*< [mm] Altitude (MSL)\*/  
Byte43~byte46: int32 UAV latitude ; /\*< Latitude (WGS84, in degrees \* 1E7)\*/  
Byte47~byte50: int32 UAV longitude; /\*< Longitude (WGS84, in degrees \* 1E7)\*/  
Byte51~byte54: int32 Target latitude ; /\*< Latitude (WGS84, in degrees \* 1E7)\*/  
Byte55~byte58: int32 Target longitude; /\*< Longitude (WGS84, in degrees \* 1E7)\*/  
Byte59: uint8 checksum = sum (byte0...byte58) mod 256

Totally 60 bytes, checksum is lower 8 bit of the sum of all 59 bytes.

## 5) adjust angle shift value to solve calculation error.

### 5.1) Adjust yaw angle command : AA 55 06 XX FF (HEX)

XX: angle for shift step . int8 , unit : 0.01degree (- left shift--- + right shift),

For example: when calculation point is at left 1 degree of target actual point.

Send command : AA 55 06 9c FF . 0x9c= -100 , -100\*0.01 = -1degree.

For example: when calculation point is at right 1 degree of actual point.

Send command : AA 55 06 64 FF . 0x64= 100 , 100\*0.01 = +1 degree.

For example: when calculation point is at right 5 degree of actual point.

Send 5 times 1-degree right command:

AA 55 06 64 FF  
AA 55 06 64 FF

### 5.2) Adjust pitch angle command : AA 55 36 XX FF (HEX)

XX: pitch angle for step shift . int8 , unit : 0.01degree (-down shift--- +up shift),

For example: when calculation point is at down 1 degree of target actual point.

Send command : AA 55 36 9c FF . 0x9c= -100 , -100\*0.01 = -1degree.

For example: when calculation point is at up 1 degree of actual point.

Send command : AA 55 36 **64** FF .  $0x64 = 100$  ,  $100 * 0.01 = 1$  degree.

For example: when calculation point is at up 5.5 degree of actual point.

Send commands 1~6 :

- 1) AA 55 36 **64** FF
- 2) AA 55 36 **64** FF
- 3) AA 55 36 **64** FF
- 4) AA 55 36 **64** FF
- 5) AA 55 36 **64** FF
- 6) AA 55 36 **32** FF       $0x32 = 50$  ,  $50 * 0.01 = 0.5$  degree.

